

Time Lapses of the Night Sky



CEDIC 2013
by Lorenzo Comolli

Outline

- Intro: examples, history
- Instruments and techniques: camera, lens, tripod, timer, jpg, ext battery, dew remover, raw, iso, memory, composition, dolly, panning, bulb ramping, magic lantern, hdr
- Processing: video resolution, speed, compression, virtualdub (+deflicker), renaming files, lightroom, lrtimelapse, multi-track editors, music and licensing
- Share: Youtube, Vimeo, video file download
- More: articles, forums, authors
- Other: geostationary satellites, eclipses, ...
- Conclusions
- Discussion: Q&A, tips for imaging and processing a TL



Introduction

A picture is better than a thousand words...
... a video is better than a thousand pictures!

We see our world in motion, and our brain is much more interested in video respect to still pictures

Time Lapse = intervals of time (in short TL)

A way to accelerate time for slow phenomena (like flower opening, cloud motions, night sky...)



Example



Autumnal nights

Autumnal nights
<http://www.youtube.com/watch?v=b n59B3tXVzA>



Historical background

Making night sky time lapses before 10 years ago was very difficult.
Modified film cinecameras were necessary.

AFAIK, no *amateur* produced night sky TLs with film.

Years '70-'80: astronomy documentaries used some night sky TLs.

Year 1992: “Baraka” (film, by Ron Fricke) was released, including many interesting night sky TLs made with film.



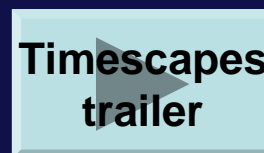
Baraka
clips

Historical background

- Year 2000s: many digital cameras and modified webcams become common. First trials in astrophotography and also TLs.



- Years 2007-9: articles on astronomy magazines, e.g. "Moving Pictures" on S&T, Aug'09, by L.Comolli and A.Gambaro.
- Year 2012: released "Timescapes" film, by Tom Lowe.



Timescapes trailers
<http://www.youtube.com/watch?v=e-GYrbecb88>
<http://www.youtube.com/watch?v=EgKXcQ9PLuc>

A square QR code located in the bottom right corner of the teal box, which likely links to the Timescapes trailers.

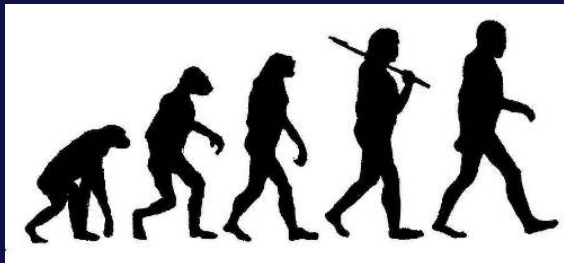
Evolution of amateur TLs

- Simple image sequence
- Processing with brightness and contrast
- Addition of a background music
- Advanced processing with PS or other functions
- Composition of many sequences together
- Crop motion of the imaged field
- Panning and dolly
- Out and out short films

~2000



~2010



Instruments and techniques

Basic: the camera

- Any modern DSLR is great. No need for filter modification.
- H-alpha mods required only for best rendering of nebulas.
- Also some compact cameras are ok (e.g. modified with CHDK)
- Settings:
 - ISO 1600 to 3200 ISO
 - bulb exposure (or manual 20-30 s)
 - JPEG small fine (or higher)
 - focus with live view is much helpful
- Best results: full frame sensor

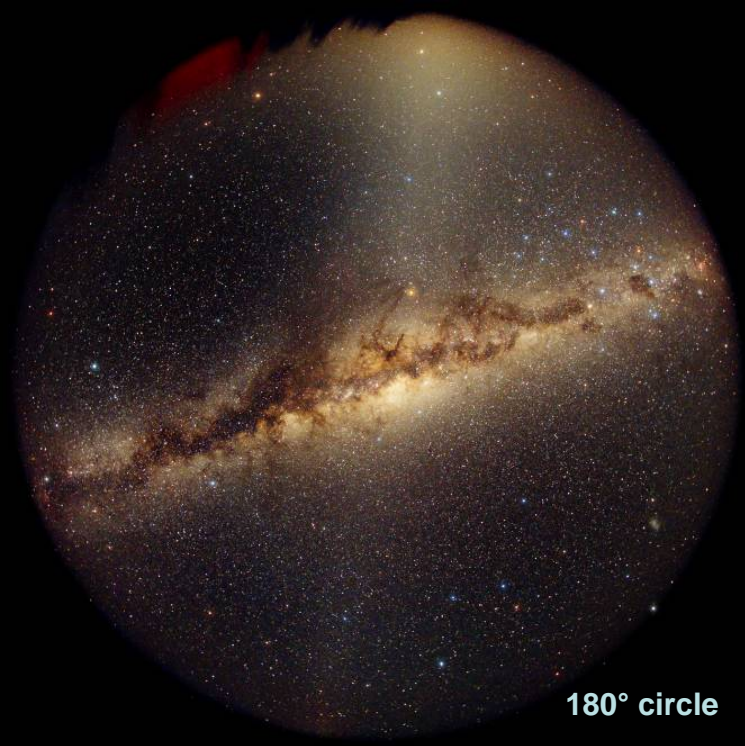


Basic: lenses

- Any lens is ok, also a cheap 18-55 f/3.5
- Some lenses are much better:
 - focal length: < 20 mm
 - aperture: $< f/2.8$
- Focus: manual is necessary (block with tape!)
- Some example:
 - Samyang 8 mm f/3.5 (fish, aps-c)
 - Samyang 14 mm f/2.8 (rect, ff)
 - Canon 15 mm f/2.8 (fish, ff)
 - Sigma 20 mm f/1.8 (rect, ff)



Lenses: field of view



180° circle

Canon 5D + Peleng 8mm f/3.5

Canon 500D + Canon 15mm f/2.8



73°x83°



180° diagonal

Canon 350D + Samyang 8mm f/3.5

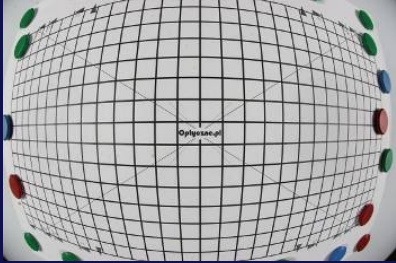
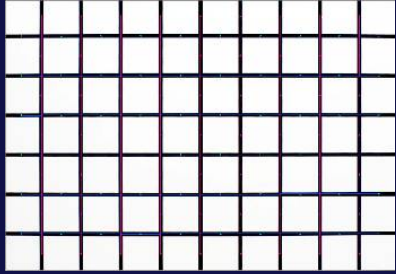


Canon 350D + Sigma 20 mm f/1.8 (at f/2.5)



58°x41°

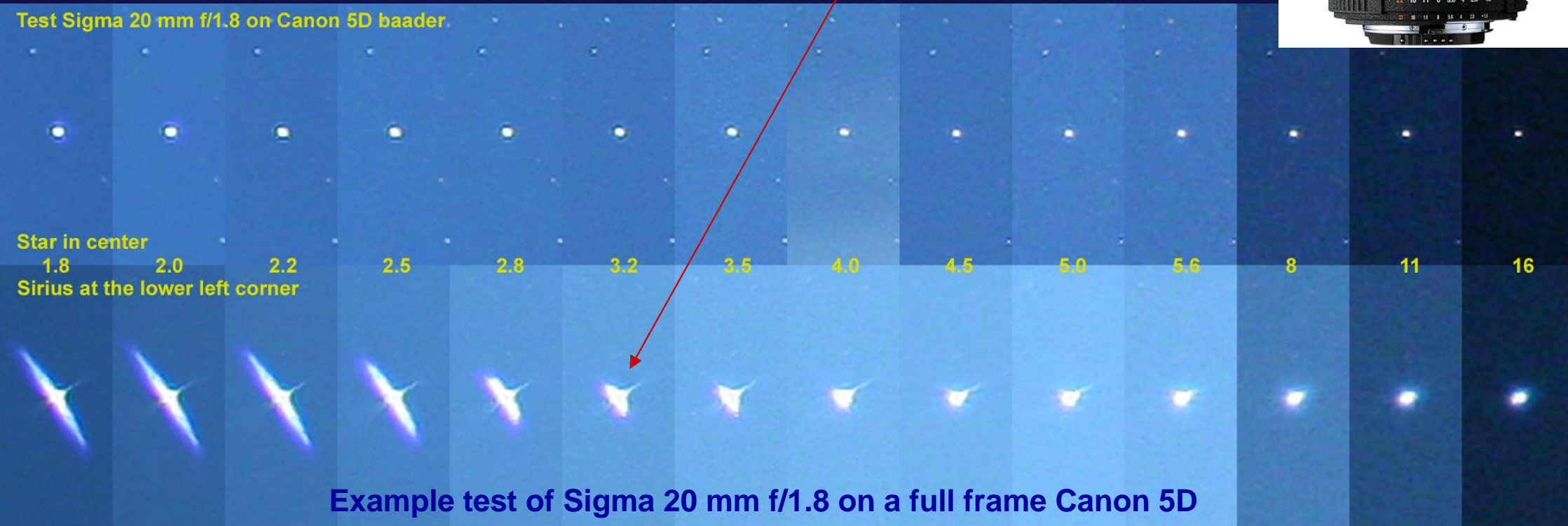
Images by Namibia Team: Comolli, Fontana, Ghioldi, Sordini

Lenses: type of projection

	Fisheye	Rectangular
Pro	Very wide field Better aperture	More natural projection
Contra	Not everybody like this projection. Horizon must be in center not to be distorted.	Higher price (at = FL) Closer aperture (at = FL) Longer focal lengths (at = f/)
Distortion		
Example	 <p>Canon 5D + Canon 15mm f/2.8</p>	 <p>Canon 5D + Sigma 20mm f/1.8</p>

Lens quality

- Since full aperture (or near) is needed, high quality lenses is mandatory, both in center and in the corners.
- High quality is high price
- Lower quality: need to step down
- Perform aperture tests to select the best one for you



Advanced lenses

- Many lenses are available, some are only dreams...



Zeiss 15mm f/2.8 rect
price ~2500 €



Arri-Zeiss Master Prime
e.g. 16mm f/1.3 rect
price ~20000 €

Basic: tripod

- The camera must remain perfectly fixed for all the night.
- Avoid cheap plastic tripods.
- Good choices are Manfrotto tripods and heads.
- Type of heads:
 - 3 axis: more robust
 - ball: easy to point



Basic: timer

Methods for taking image sequences:

- continuous shooting, manual exposure, no pause between frames
- bulb exposure controlled by a remote timer (much better!)
- exposure controlled by modified firmware (e.g. Magic Lantern)
- exposure controlled by a PC via USB (comfortless)

Homemade
bulb
controller

Standard
bulb
controller

Adapter
cable:
jack
to N3

Timer
remote
with:

- exposure time
- pause btw shots
- # of shots
- pause before start

Select the
proper connector



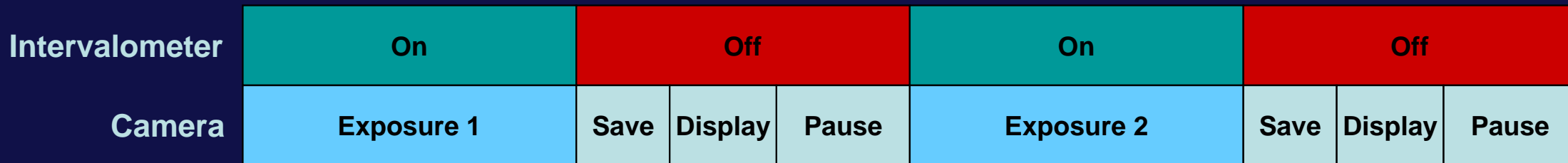
Search "Timer remote 60D" (or your camera) on Ebay, prices 10-15€ from HK

Basic: timer

Example of control cycles for the night, fixed exposure.



No pause and display
Camera must be set to continuous mode

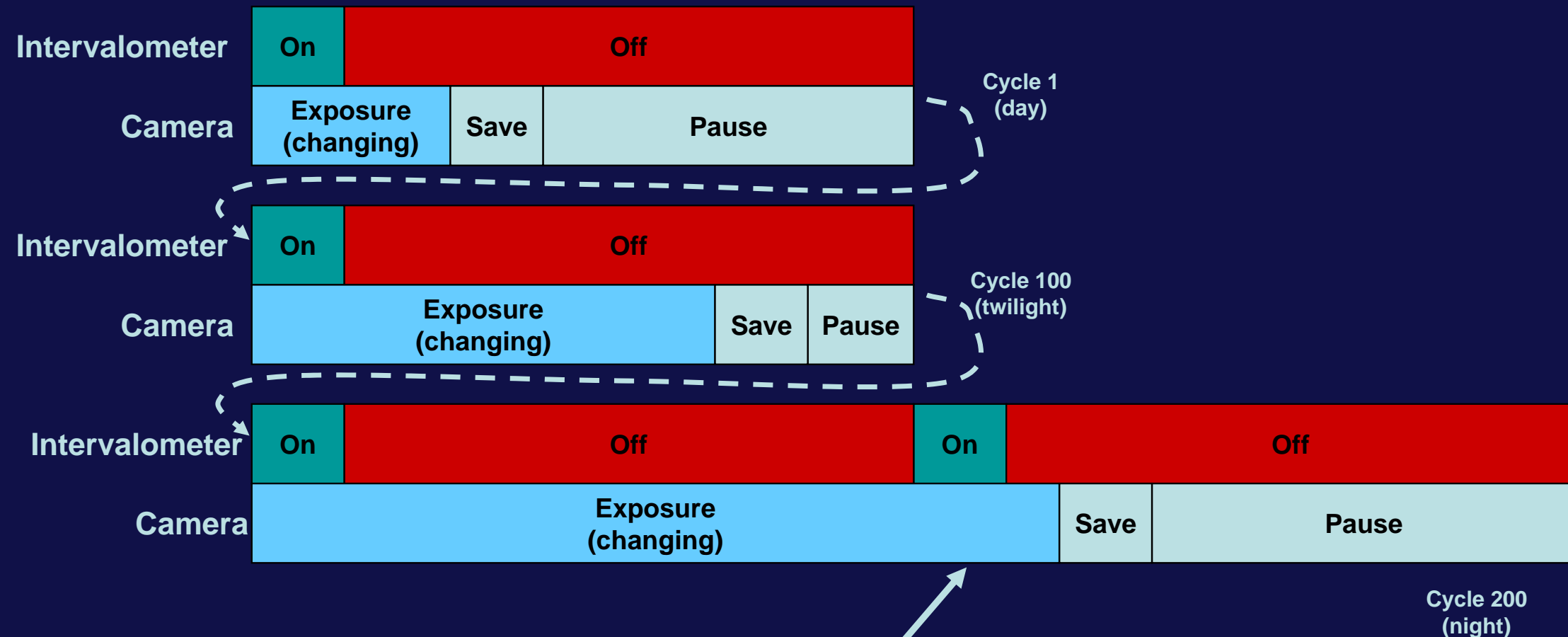


Useful to watch the images without touching the camera
Avoid if power is given by the internal battery

Typical values for a dark night sky: 25 s exp, 5 s pause (1 s without display), 3200 ISO, f/2.8

Basic: timer for sunset

For sunset a variable exposure is needed (AV mode), but leave enough pause!



Exposure incident !
Now only 1 of 2 images is shot
Resulting TL shows acceleration

Incident
example

Intermediate: dew remover

- In mid-latitude regions, dew at night is common.
- Dew cannot be wiped during TLs, it must be prevented.
- DIY is easy, but commercial products are available.



DIY dew remover
<http://www.astrosurf.com/collimolli/strum46.htm>

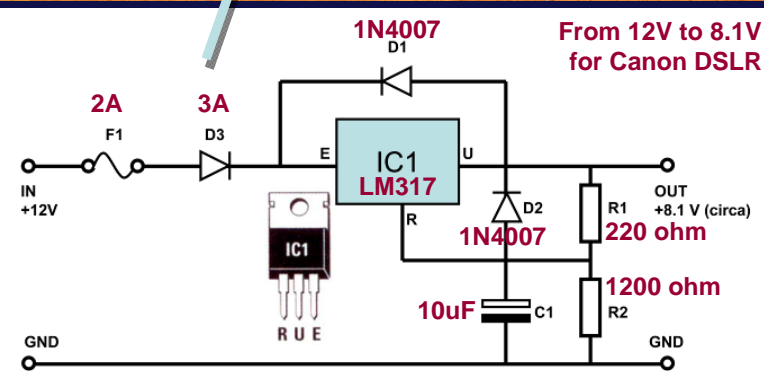


Intermediate: external battery

- A standard battery can work only for some hours.
- An external power supply is necessary, connected to a bigger battery (e.g. a 12 V car battery).

Camera	Duration [h]
Canon 350D	2.5
Canon 5D	2.2
Canon 60D	7.8

great !



A 50 Ah on the field



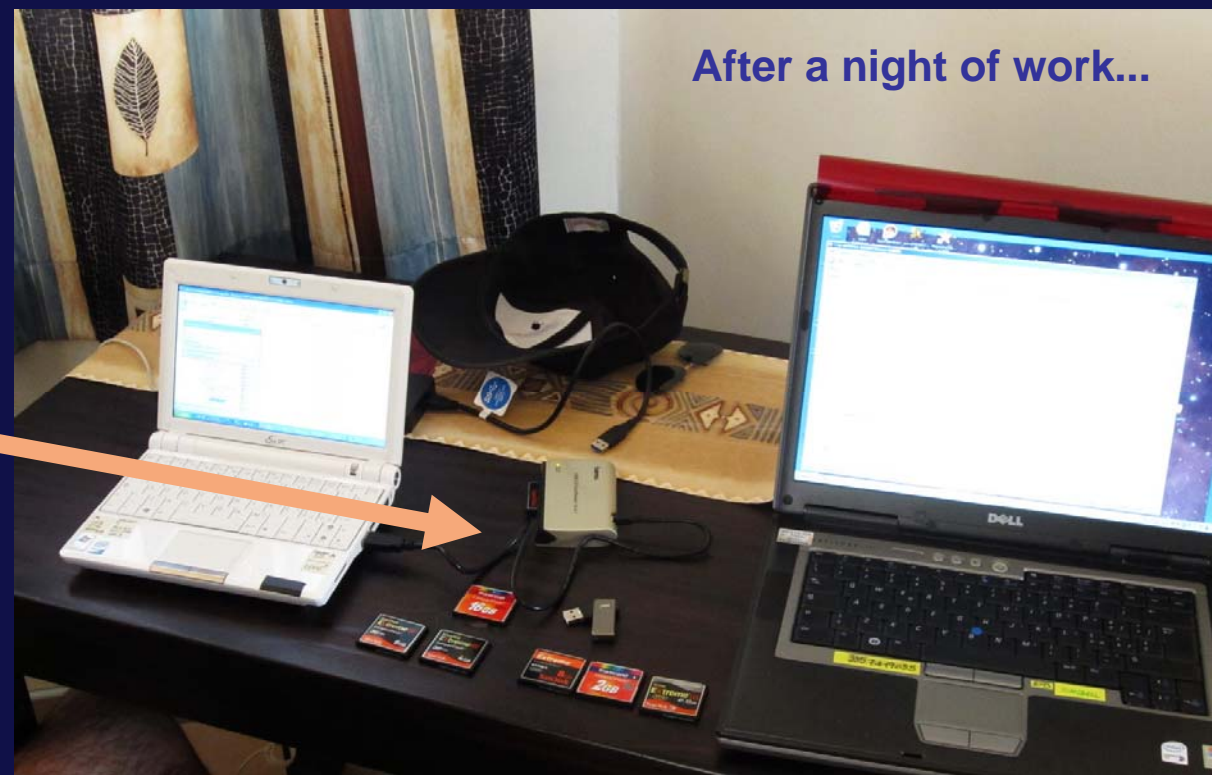
Ok, you'll not need so many batteries...



Intermediate: memory

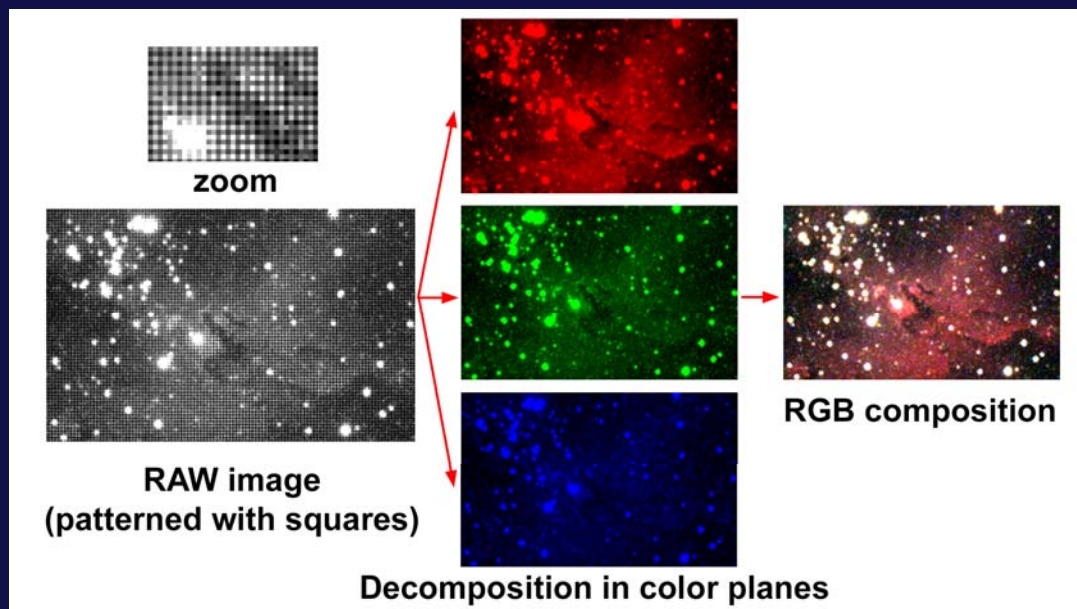
- A lot of memory space will be needed!
- Table at right: for an “old” 350D; for newer 60D, divide the memory autonomy by a factor of 4.
- My actual choice: 32 GB, CF or SD; using sRAW I run for two nights.

Typical image dimension and autonomy for an 8 Mpix Canon EOS 350D			
Quality	Size [MB]	Number of images on a 2 GB memory	Hours of autonomy with 30 s exp
Raw	7	289	2.4
Large Hi	3	675	5.6
Large Low	1	2024	16.9
Mid Hi	0.8	2530	21.1
Mid Low	0.6	3373	28.1
Small Hi	0.4	5060	42.2
Small Low	0.2	10120	84.3



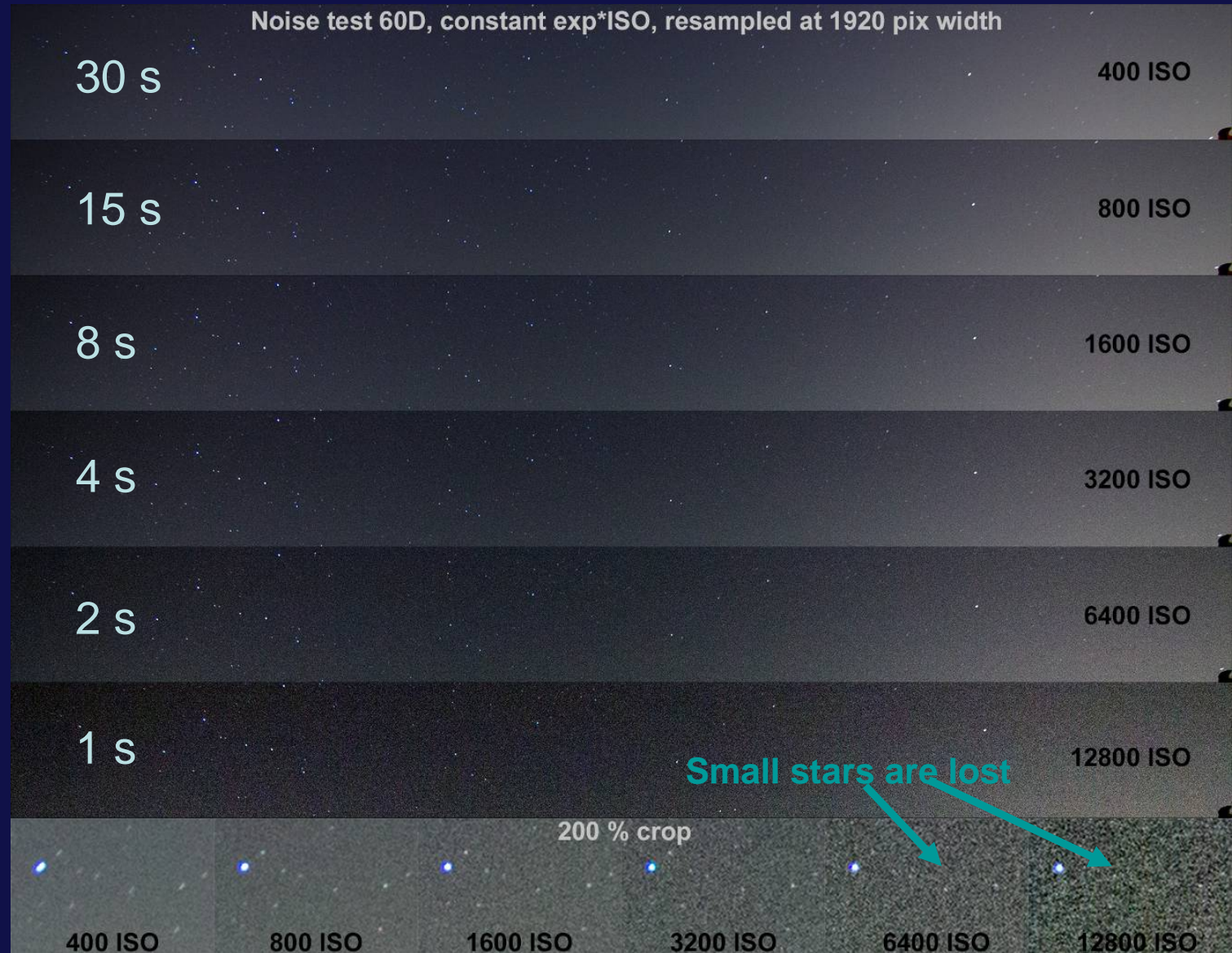
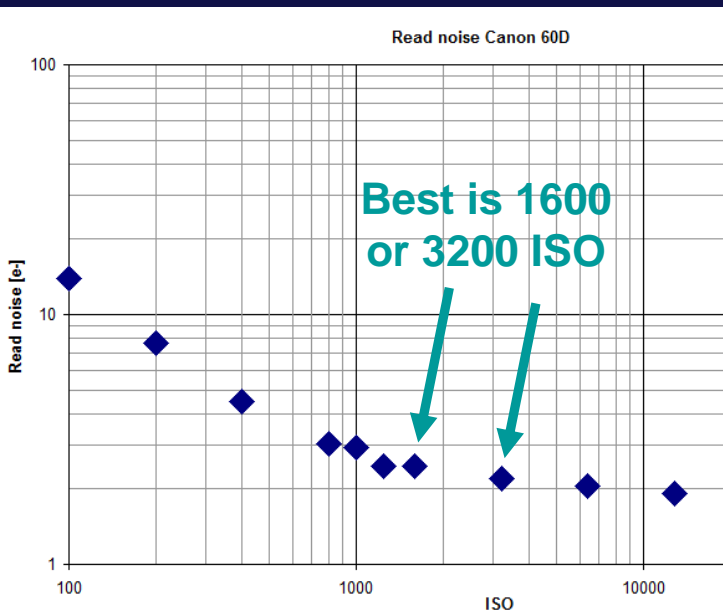
Advanced: RAW format

- RAW format contains much more information that can be “developed”.
- Because of short exposures, hard processing is needed and a JPG will suffer.
- RAW will give superior results.
- Drawbacks:
 - much more memory needed
 - raw conversion needed (can be slow)
- Advice:
 - novice: start with JPG
 - my actual selection: all RAW, and if available sRAW (small RAW)



Advanced: best ISO setting

- Gain and read noise test (example with 60D)

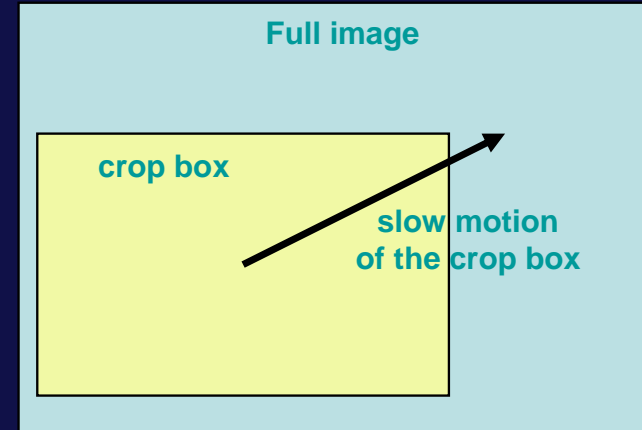


More tests
<http://www.astrosurf.com/comolli/strum43.htm>



Advanced: panning and dolly

- To add even more dynamics in the video and to amaze the watcher, slow motion of the camera is great.
- Type of motions:
 - motion of a crop window in a static video; no hardware needed
 - rotation; a panning head is needed (1 or 2 axis)
 - translation; a dolly is needed (length ~1 meter)



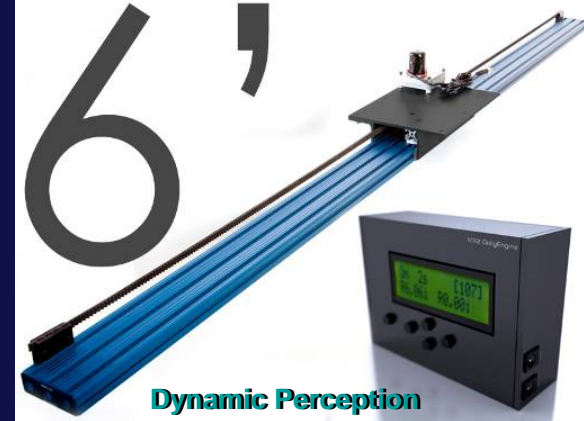
Panning
+Dolly



Advanced: panning and dolly

Some available products on the market:

- Dolly:
 - Dynamic Perception Stage Zero (~900€)
 - Starworks Sky Trail (~430€)
- Panning 1 axis
 - Starworks 360° Panoramic Head (~350€)
 - Astro (~200€)
 - Vixen Polarie (~400€)
 - Ioptron Sky Tracker (~400€)
 - Radian (~150€)
- Panning 2 axes
 - Merlin pano head (~200€)
 - SkyWatcher All View (~500€)
 - Emotimo (~900€) (also 3 axis)
- Advanced:
 - Kessler (€€€!)

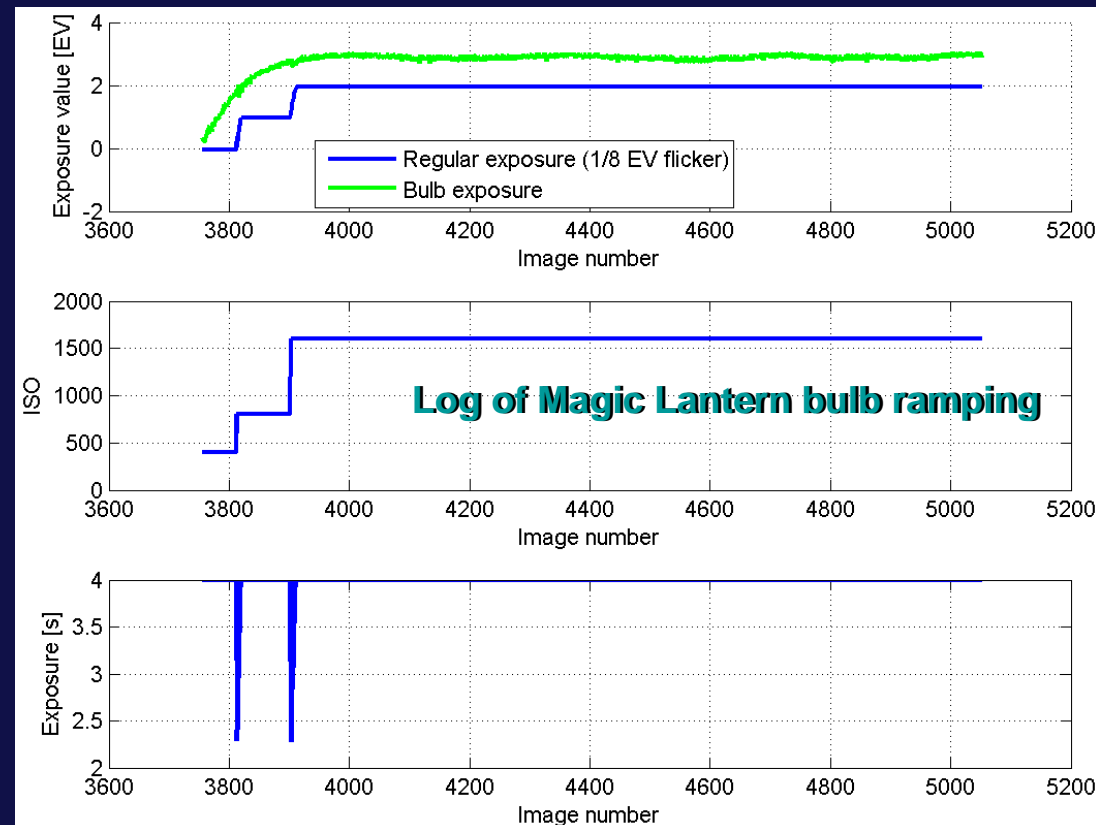


Advanced: bulb ramping



The “holy grail” of any timelapser is a perfect transition from day to night.

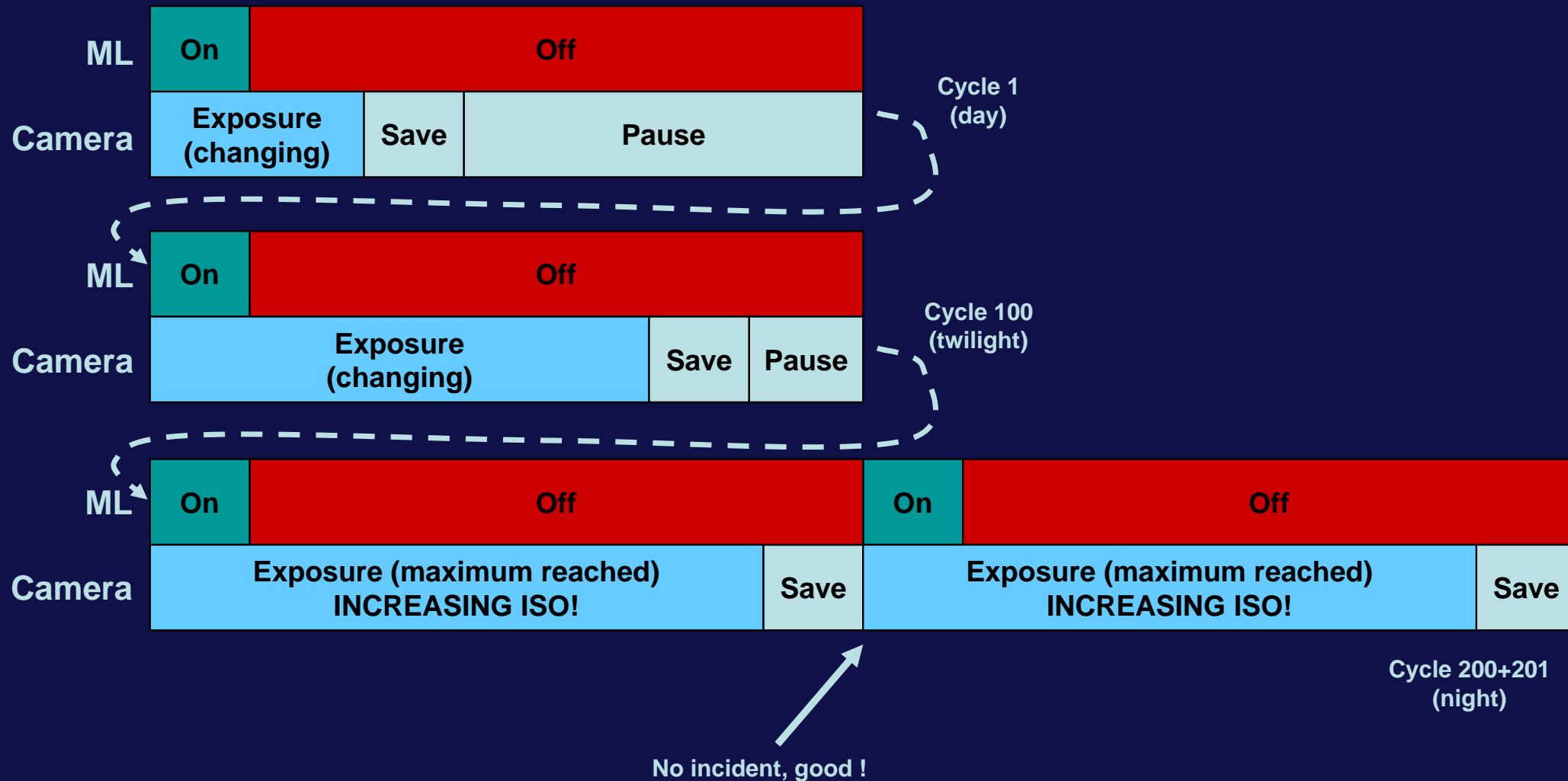
- Needed:
 - exposure time must increase from e.g. $1/500$ s to 30 s
 - ISO sensitivity must increase from e.g. 100 to 1600 ISO
- Solutions:
 - AV mode: it doesn't work! Flickering, darkness, ...
 - bulb ramping in ML: it uses bulb above $1/10$ s to make short increments
- Post-processing: a good deflickering software anyway is needed.



Flickering example

Advanced: ML timer

Magic Lantern and Sunset mode



Advanced: Magic Lantern and CHDK

- Canon cameras can be modified by using modified firmware.
- Advantages: 1000+ !!!
- Do at your risk
- Examples:
 - internal timer with bulb
 - bulb ramping for sunset/sunrise
 - long exposure for live view

CHDK
<http://chdk.wikia.com/wiki/CHDK>
ML
<http://www.magiclantern.fm/>



Firmware	Supported cameras
Magic Lantern	5Dmk2, 50D, 60D, 500D, 550D, 600D soon: 5Dc, 1100D, 5Dmk3, 7D, 6D, 650D, EOS-M
CHDK (Canon Hack Development Kit)	Nearly all compact Powershot and IXUS cameras Some older DLRL (350D, 400D, 450D) (limited functions)

Composition rules

- Composition is fundamental to get great timelapses
- Standard rules apply, e.g.:
 - rule of thirds
 - foreground
 - framing
 - experiment!
- Composition rules are difficult to explain, just try and compare your single image results with others (e.g. in landscape photography forums)

NO, telescope in the center



OK, telescope on the left line



NO, no clear subject in the foreground



OK, eye capturing subject



NO, crooked horizon



OK



Use a flash-bubble level or the internal level



Note about natural colors

- On the web you'll find night skies of any color...
- Natural colors are highly advisable, i.e.:
 - grey or pale brown night sky
 - blue sky ONLY when the Moon is in the sky
 - pale yellow Milky Way and zodiacal light

NO, blue sky without Moon



OK



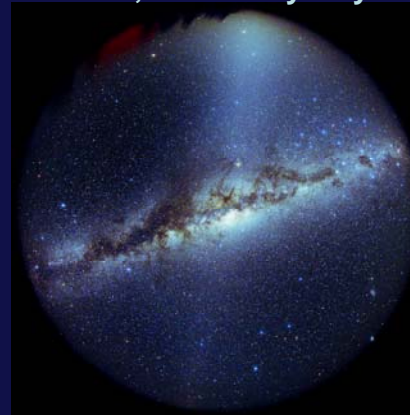
Moon before setting: OK blue



After Moon setting, pale brown



NO, blue milky way



OK, yellow milky way



Advanced: HDR

- In the night, HDR is nearly useless.
- HDR is great where huge brightness differences are present, e.g. sunset.
- Use AEB on your camera with +/- 2 stops

Software: Photoshop HDR,
SNS HDR, PhotoMatix, ...



Processing

Processing basic: video resolution, fps, ...

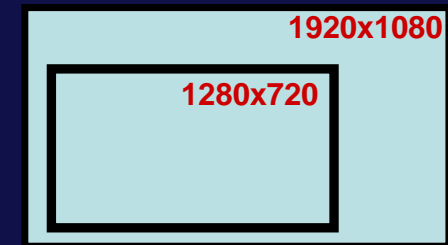
Resolution: selecting the best resolution is a compromise between quality and usability: high resolution -> best quality vs. low usability

Actual standard, advised:

- Full HD, 1920x1080 pixel (or 1080p)

Other possibilities:

- HD Ready, 1280x720 pixel (or 720p)
- 1620x1080 or 1080x720 have 3:2 aspect ratio



Aspect ratio: Full HD is 16:9 (ratio 1.78); DSLR is 3:2 (ratio 1.5); compact camera is 4:3 (ratio 1.33); actual TV and PC monitors are 16:9.

- Advised: 16:9 (or at least 3:2).

Framerate: European standard is 25 fps (advised), US is 30 fps.

Progressive/interlaced: present and future is progressive -> 1080p

Online, accepted values: nearly all of the above are accepted (excluding interlaced).

4:3

3:2

16:9

Processing basic: speed factor

A time lapse compresses a long time into a short time.

The speed (or acceleration factor) of the TL is:

$$\text{speed} = (\text{true time}) / (\text{time lapse time}) = (\text{cycle time}) * (\text{framerate})$$

Examples:

Subject	Speed [x]	Exp [s]	Pause [s]	Cycle [s]	Framerate [fps]	Duration [s] (for 3 h rec)	Duration [h:mm] (for 15 s clip)
Night sky	750	25	5	30	25	14.4	3:08
Sunset	250	AV	-	10	25	43.2	1:03
Daylight	125	AV	-	5	25	86.4	0:32
Northern lights	30	5	1	6	5	360	0:08

Processing basic: compression

A video must be compressed to reduce the huge file size.

Example (with 25 fps, 24 bit RGB)

Resolution [pix]	1920x1080	1280x720
Single image [Mpix]	2.07	0.92
Single frame file size, uncompressed [MB]	6.21	2.76
5 min video, file size, uncompressed [GB]	46.6	20.7
5 min video, file size, compressed [GB]	~1	~0.3

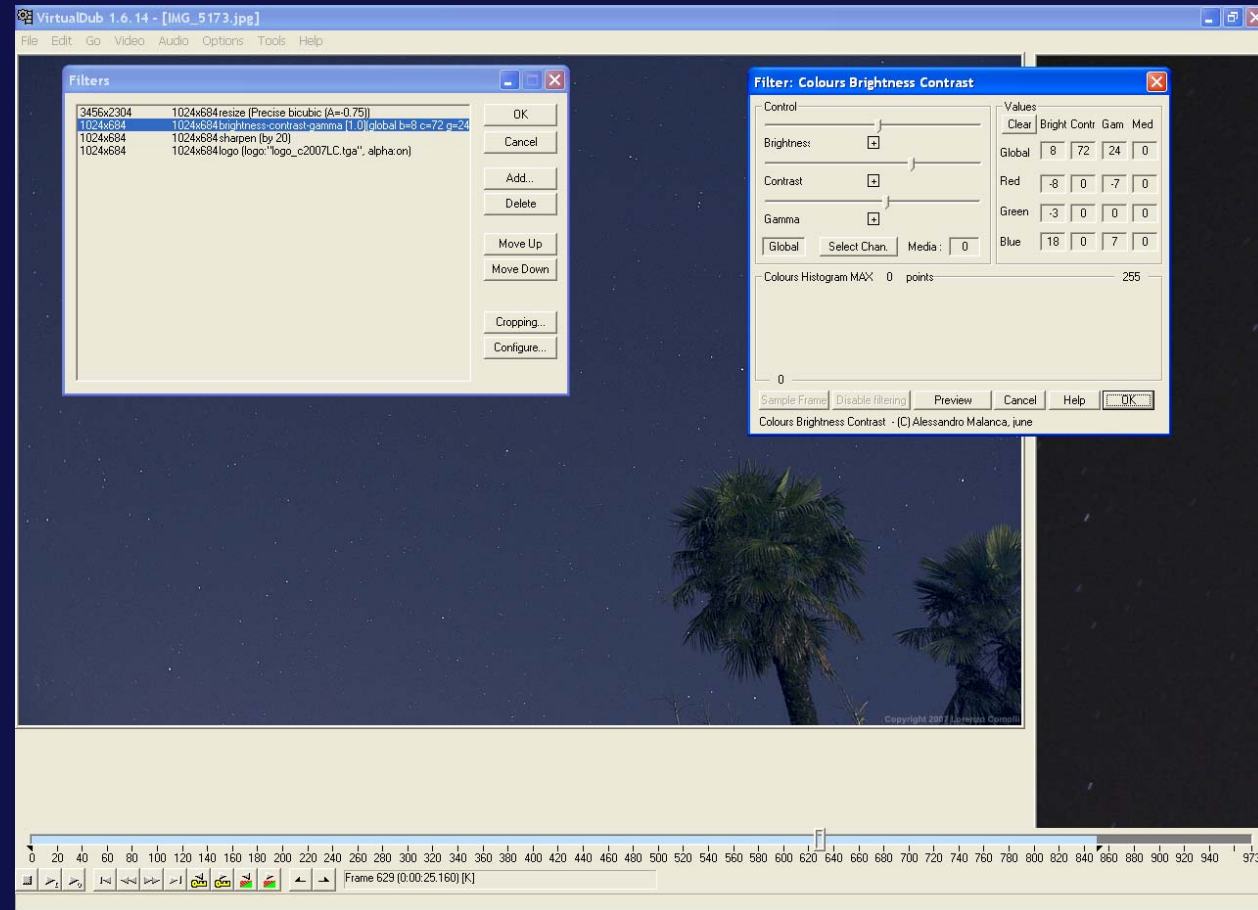
Best actual codecs:

- h264 (best quality/size ratio, heavy computing power, x264 free)
- Xvid (very good, slightly better quality on gradients, faster, open source)
- DivX (similar to xvid but not open source)
- Mjpeg (each frame is a jpeg image, better quality, low compression)

X264 (select VFW-version-x86)
<http://komisar.gin.by/>
Xvid
<http://www.xvid.org/>

Processing basic: Virtualdub

- All needed:
 - JPG files
 - Virtualdub (free)
 - Xvid codec (free)
- Example workflow:
 - load first image
 - reduce image size
 - set brightness
 - set frame rate
 - set compression (Xvid)
 - save as avi
- Drawbacks:
 - only single sequences can be produced
 - very simple image processing

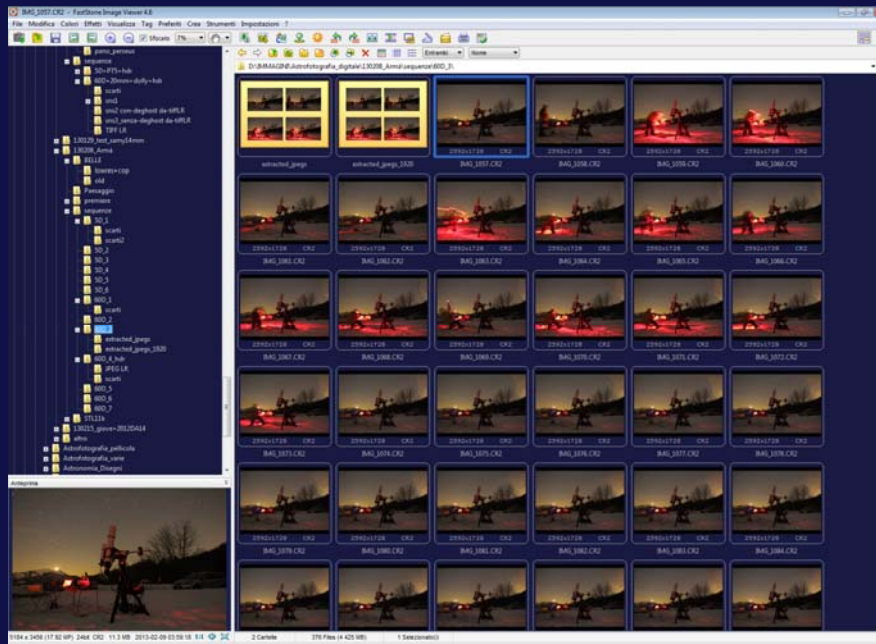
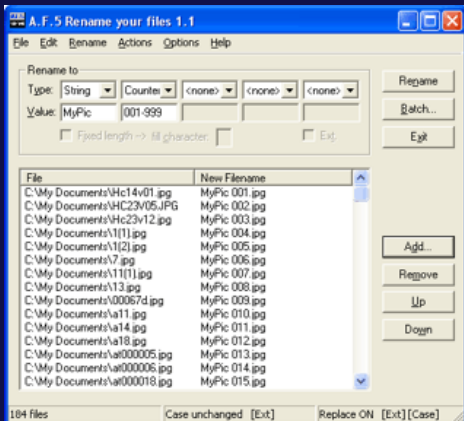


Example of
processing

Virtualdub
<http://www.virtualdub.org/>
Xvid
<http://www.xvid.org/>

Processing basic: renaming

- VirtualDub requires consecutive file names, but:
 - the camera rewind to 0 after 10000 shots
 - sometimes you need to remove an image
- So renaming is necessary.
- Free software:
 - A.F.5 Rename your files
 - FastStone (useful not only for renaming, but also for selection)



A.F.5 Rename your files
<http://www.fauland.com/af5.htm>
FastStone
<http://www.faststone.org/>

Processing intermediate: star trails



Star trails can be easily obtained from sequences of images made for timelapses (excluding panning and dolly).

Even timelapses of forming startrails can be obtained.

Softwares: StarStaX, StarMax, StarTrails

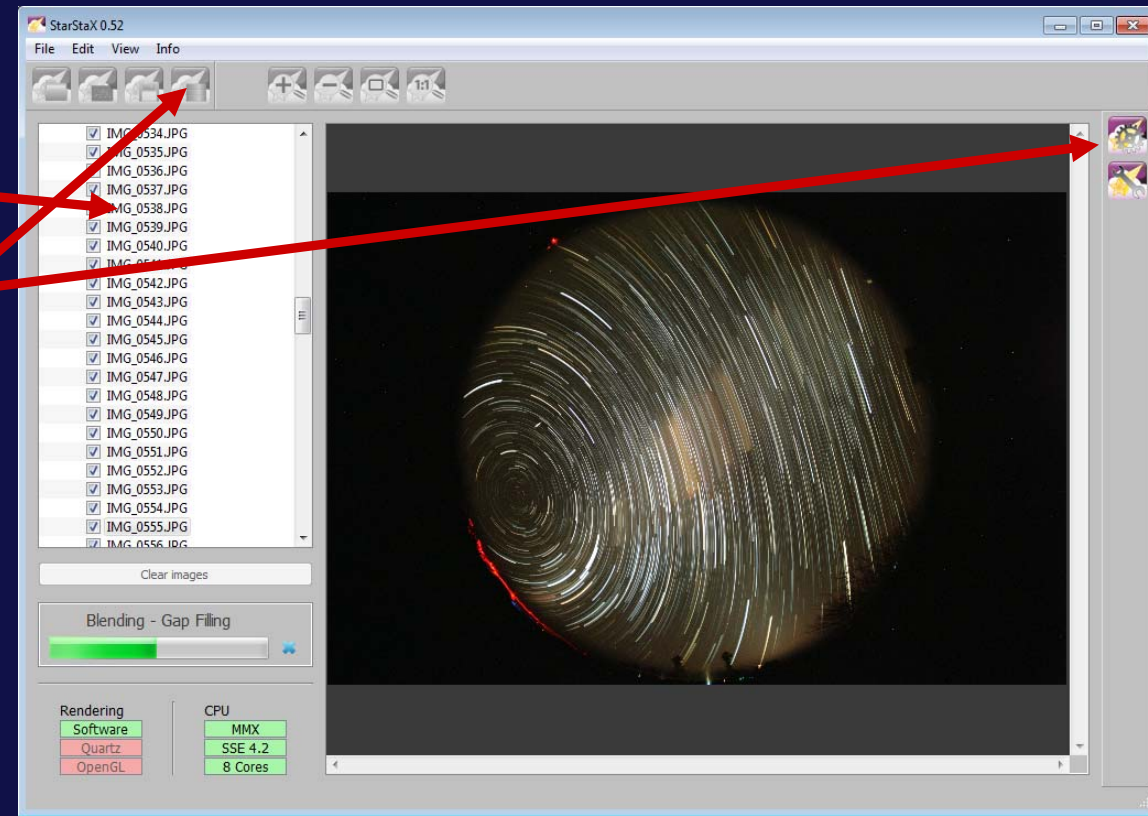
1. drop here the images
(for best results use hires images)

2. Select “lighten” or “gap filling”
(+cumulative output)

3. Stack

Example of
processing

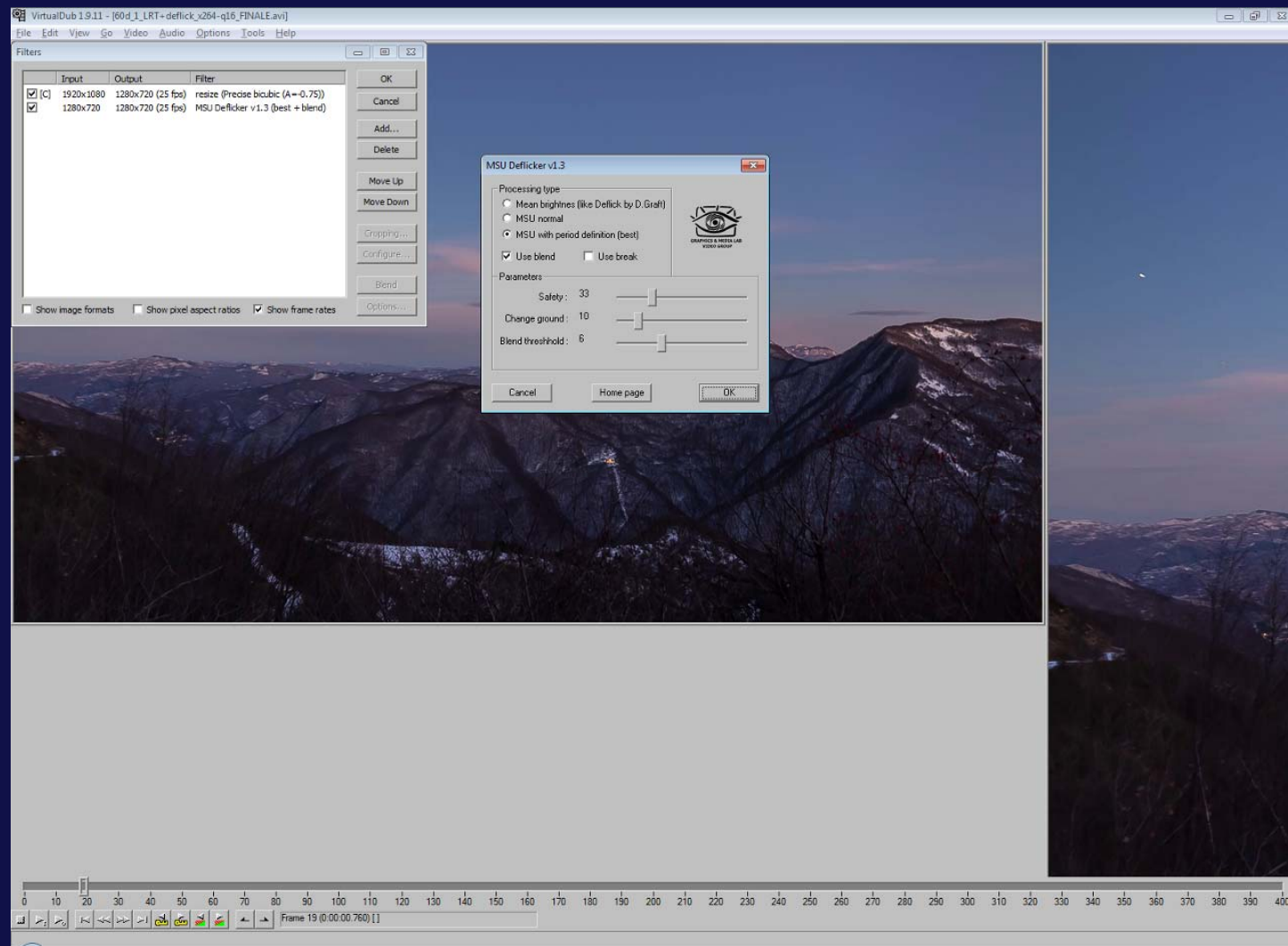
<http://markus-enzweiler.de/StarStaX/StarStaX.html>
<http://ggrillot.free.fr/astro/starmaxEng.html>
<http://www.startrails.de/html/software.html>



Processing intermediate: Deflicker in VD

Deflickering can be done in Virtualdub by adding a “filter”

- MSU Deflicker
 - very simple
 - corrects only small flicker



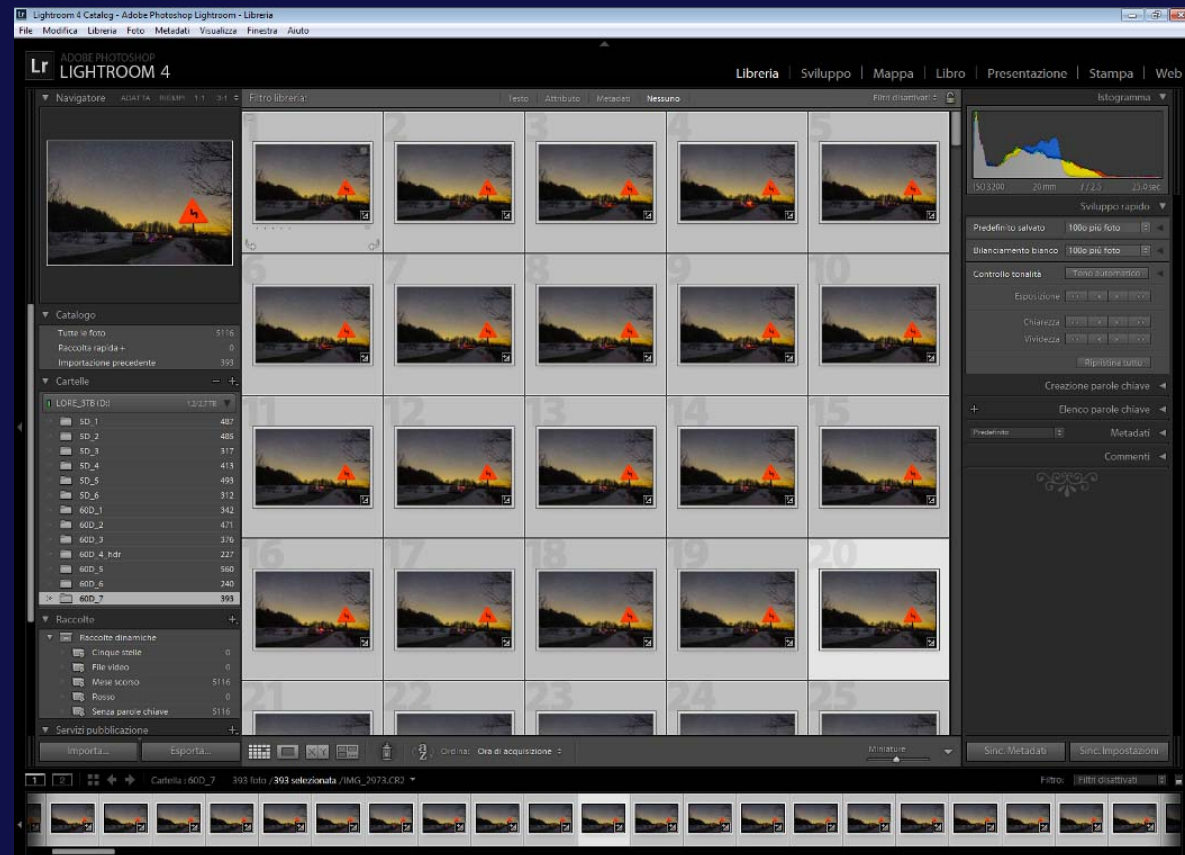
MSU Deflicker

http://www.compression.ru/video/deflicker/index_en.html

Advanced processing: Adobe Lightroom

- RAW files cannot be imported directly into Virtualdub
 - Lightroom has an integrated raw developer (like Camera Raw)
- Also JPG processing can be better done respect to Virtualdub
- MP4 video output can be obtained (use the LRTimelapse templates)

Example of processing



Advanced processing: LRtimelapse

- Able to cure flickering in day-nights transitions
- Works better with RAW files
- Lightroom is needed
- Workflow is not simple
- free only for <400 images

Example
of corrected
flickering

<http://www.lrtimelapse.com/>

Workflow

Image preview

Correction needed

Brightness curve

File list

Constant brightness output

	Mean	Smoothed	Flicker	Exposure (Delta)	Aperture	Shutter-speed	ISO	Filename	Width	Height	Date-time original	Exposure 2012	WB	Vibrance	N.R.	Luma
0	0.459	0.451	0.008	-0.042	4.0	1/640	100	hdr_0119-HDR(3).jpg	1920	1280	2013-01-26 15:34:54	7	11	0	0	
1	0.458	0.449	0.007	-0.039	4.0	1/640	100	hdr_0022-HDR(3).jpg	1920	1280	2013-01-26 16:35:09	7	10	0	0	
2	0.456	0.447	0.008	-0.044	4.0	1/640	100	hdr_0022-HDR(3).jpg	1920	1280	2013-01-26 16:35:24	7	10	0	0	
3	0.448	0.444	0.004	-0.040	4.0	1/640	100	hdr_0024-HDR(3).jpg	1920	1280	2013-01-26 16:35:39	7	10	0	0	
4	0.449	0.442	0.007	-0.041	4.0	1/640	100	hdr_0033-HDR(3).jpg	1920	1280	2013-01-26 16:35:54	7	10	0	0	
5	0.440	0.440	0.000	-0.033	4.0	1/640	100	hdr_0034-HDR(3).jpg	1920	1280	2013-01-26 16:36:09	7	9	0	0	
6	0.444	0.435	0.009	-0.033	4.0	1/640	100	hdr_0037-HDR(3).jpg	1920	1280	2013-01-26 16:36:24	7	9	0	0	
7	0.441	0.430	0.010	-0.030	4.0	1/640	100	hdr_0040-HDR(3).jpg	1920	1280	2013-01-26 16:36:39	7	9	0	0	
8	0.430	0.434	0.003	-0.038	4.0	1/640	100	hdr_0043-HDR(3).jpg	1920	1280	2013-01-26 16:36:54	7	9	0	0	
9	0.434	0.432	0.002	-0.011	4.0	1/640	100	hdr_0046-HDR(3).jpg	1920	1280	2013-01-26 16:37:09	7	8	0	0	
10	0.431	0.430	0.001	-0.005	4.0	1/640	100	hdr_0049-HDR(3).jpg	1920	1280	2013-01-26 16:37:24	7	8	0	0	
11	0.426	0.426	0.000	0.012	4.0	1/640	100	hdr_0052-HDR(3).jpg	1920	1280	2013-01-26 16:37:39	7	8	0	0	
12	0.432	0.426	0.004	0.021	4.0	1/640	100	hdr_0056-HDR(3).jpg	1920	1280	2013-01-26 16:37:54	7	8	0	0	
13	0.419	0.424	-0.005	0.028	4.0	1/640	100	hdr_0059-HDR(3).jpg	1920	1280	2013-01-26 16:38:09	7	7	0	0	
14	0.430	0.422	0.003	0.041	4.0	1/640	100	hdr_0063-HDR(3).jpg	1920	1280	2013-01-26 16:38:24	7	7	0	0	
15	0.412	0.420	0.003	0.044	4.0	1/640	100	hdr_0064-HDR(3).jpg	1920	1280	2013-01-26 16:38:39	7	7	0	0	
16	0.419	0.418	0.004	0.040	4.0	1/640	100	hdr_0067-HDR(3).jpg	1920	1280	2013-01-26 16:38:54	7	7	0	0	
17	0.438	0.418	0.008	0.048	4.0	1/640	100	hdr_0070-HDR(3).jpg	1920	1280	2013-01-26 16:39:09	7	8	0	0	
18	0.432	0.415	0.013	0.071	4.0	1/640	100	hdr_0073-HDR(3).jpg	1920	1280	2013-01-26 16:39:24	7	6	0	0	
19	0.430	0.413	0.012	0.096	4.0	1/640	100	hdr_0076-HDR(3).jpg	1920	1280	2013-01-26 16:39:39	7	6	0	0	
20	0.388	0.411	0.002	0.071	4.0	1/640	100	hdr_0079-HDR(3).jpg	1920	1280	2013-01-26 16:39:54	7	6	0	0	
21	0.398	0.409	-0.013	0.075	4.0	1/640	100	hdr_0082-HDR(3).jpg	1920	1280	2013-01-26 16:40:09	7	6	0	0	
22	0.390	0.407	-0.009	0.088	4.0	1/640	100	hdr_0085-HDR(3).jpg	1920	1280	2013-01-26 16:40:24	7	6	0	0	
23	0.391	0.406	-0.014	0.080	4.0	1/640	100	hdr_0088-HDR(3).jpg	1920	1280	2013-01-26 16:40:39	7	6	0	0	
24	0.388	0.405	-0.007	0.080	4.0	1/640	100	hdr_0091-HDR(3).jpg	1920	1280	2013-01-26 16:40:54	7	6	0	0	
25	0.387	0.402	0.001	0.080	4.0	1/640	100	hdr_0094-HDR(3).jpg	1920	1280	2013-01-26 16:41:09	7	6	0	0	
26	0.387	0.404	-0.018	0.087	4.0	1/640	100	hdr_0097-HDR(3).jpg	1920	1280	2013-01-26 16:41:24	7	6	0	0	
27	0.389	0.402	-0.013	0.096	4.0	1/640	100	hdr_0100-HDR(3).jpg	1920	1280	2013-01-26 16:41:39	7	5	0	0	
28	0.434	0.403	0.001	0.006	4.0	1/640	100	hdr_0103-HDR(3).jpg	1920	1280	2013-01-26 16:41:54	7	6	0	0	
29	0.430	0.403	0.003	-0.018	4.0	1/640	100	hdr_0106-HDR(3).jpg	1920	1280	2013-01-26 16:42:09	7	6	0	0	
30	0.430	0.402	0.003	-0.028	4.0	1/640	100	hdr_0109-HDR(3).jpg	1920	1280	2013-01-26 16:42:24	7	6	0	0	
31	0.426	0.402	0.003	-0.019	4.0	1/640	100	hdr_0112-HDR(3).jpg	1920	1280	2013-01-26 16:42:39	7	6	0	0	
32	0.410	0.402	0.003	-0.047	4.0	1/640	100	hdr_0115-HDR(3).jpg	1920	1280	2013-01-26 16:42:54	7	5	0	0	
33	0.408	0.401	0.006	-0.036	4.0	1/640	100	hdr_0118-HDR(3).jpg	1920	1280	2013-01-26 16:43:09	7	5	0	0	
34	0.438	0.401	0.007	-0.028	4.0	1/640	100	hdr_0121-HDR(3).jpg	1920	1280	2013-01-26 16:43:24	7	6	0	0	
35	0.433	0.401	0.002	-0.050	4.0	1/640	100	hdr_0124-HDR(3).jpg	1920	1280	2013-01-26 16:43:39	7	5	0	0	
36	0.430	0.402	0.003	-0.049	4.0	1/640	100	hdr_0127-HDR(3).jpg	1920	1280	2013-01-26 16:43:54	7	5	0	0	
37	0.438	0.400	0.003	-0.049	4.0	1/640	100	hdr_0130-HDR(3).jpg	1920	1280	2013-01-26 16:44:09	7	6	0	0	
38	0.438	0.399	0.006	-0.050	4.0	1/640	100	hdr_0133-HDR(3).jpg	1920	1280	2013-01-26 16:44:24	7	5	0	0	
39	0.430	0.399	0.010	-0.063	4.0	1/640	100	hdr_0136-HDR(3).jpg	1920	1280	2013-01-26 16:44:39	7	6	0	0	
40	0.439	0.398	0.013	-0.059	4.0	1/640	100	hdr_0139-HDR(3).jpg	1920	1280	2013-01-26 16:44:54	7	5	0	0	
41	0.430	0.398	0.003	-0.096	4.0	1/640	100	hdr_0142-HDR(3).jpg	1920	1280	2013-01-26 16:45:09	7	5	0	0	
42	0.438	0.387	0.011	-0.083	4.0	1/640	100	hdr_0145-HDR(3).jpg	1920	1280	2013-01-26 16:45:24	7	6	0	0	

Advanced processing: multi-track editors

- Single sequences must be joined
- Transitions must be added
- Music has to be synchronized to video
- Titles and text addition

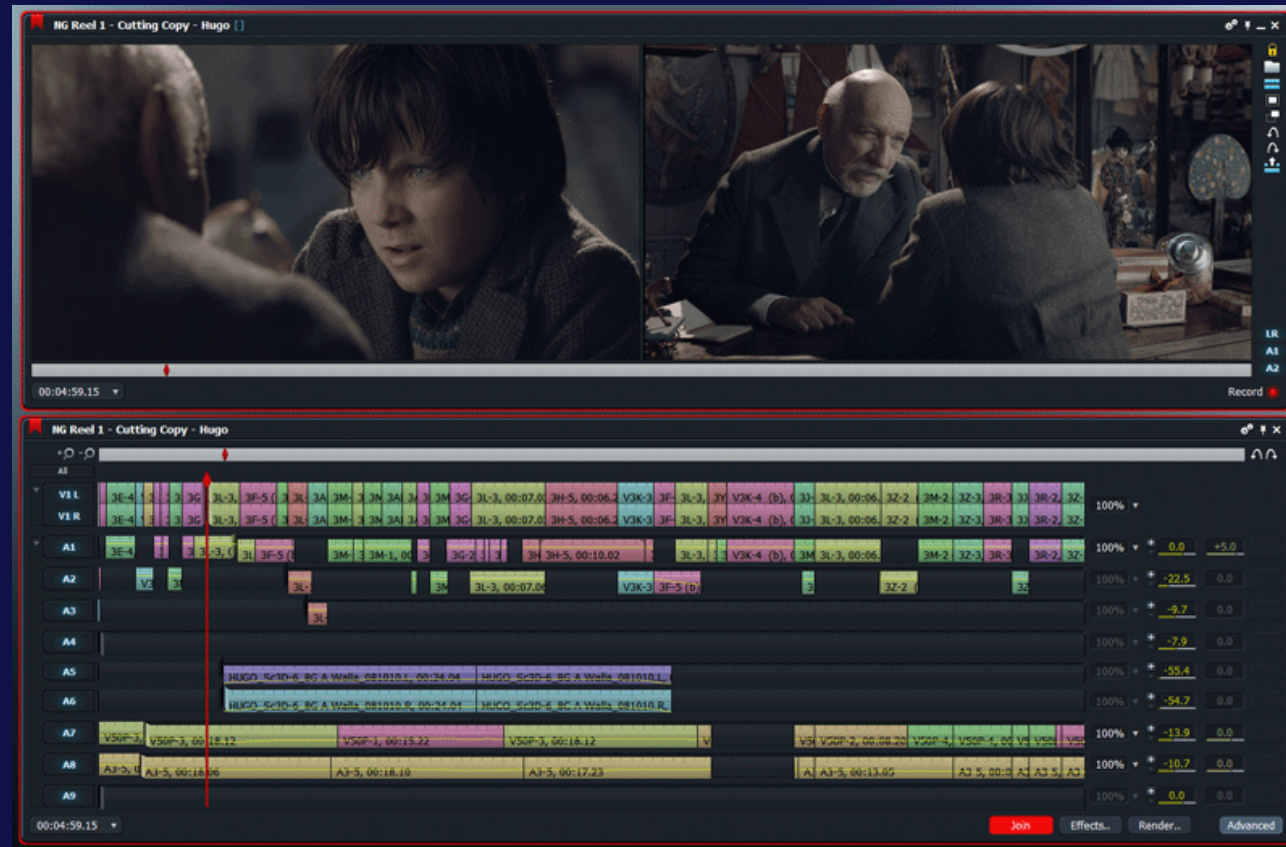
Softwares:

- commercial: Adobe Premiere, Sony Vegas, Final Cut, Pinnacle Studio
- free: Lightworks

Notes:

- complicated !
- but powerful !

Lightworks



Advanced processing: background music

- *My preferred genres: ambient, piano, classic*
- You cannot use any music, royalties should be paid. Youtube easily find frauds.
- Many websites share free music*:
 - <http://www.jamendo.com/>
- Many others sell royalty-free music:
 - <http://www.thebluemask.com/>
 - <http://www.mobygratis.com/>

*Common creative license:

- all CC can be freely listened
- not all can be used as a background !

Ascolta Artisti Professionisti

jamendo Scoperta Cerca Le radio La Mia Musica

Musica > Rune X -Natural Northern Darkness- > Rune X - Gisela (Piano Ambient Improvisation)

Rune X - Gisela (Piano Ambient Improvisation) Mi piace 0

Branco 10/10 Album Le petite pianiste excentrique (Piano Ambient Improvisation) da Rune X -Natural Northern Darkness-

Ascolta Scarica

2 ascolti, Altre statistiche

Aggiungere a Condividi Embed Mi piace

Riguardo questo brano

Tag:

Durata: 2:50

Publicato: 16/02/2013

Country: - Bremen/Dublin

Commenti su "Rune X - Gisela (Piano Ambient Improvisation)" 0 commenti

Filtro per lingua: Tutto Ordina per: Popolarità Scrivi un commento

Puoi copiare, distribuire, pubblicizzare ed eseguire questo brano a queste condizioni:

1. Citare il nome dell'autore dell'opera
2. Non alterare, trasformare o usare questa opera per derivarne un'altra
3. Non usare questo album a scopi commerciali

Musica Selezioni Comunità Jamendo PRO Informazioni

Cerca Le radio Registrati Musica di sottofondo per il Contatti Jamendo

Carica la tua musica Top 100 ascolti Forum Domande frequenti

Artists Corner Licenze musicali per i tuoi Stampa

Chiedi aiuto (Get Satisfaction) progetti multimediali Segnalare un abuso

Condizioni generali d'utilizzo

Seguici su: Facebook Twitter Youtube Rss Jamendo sul tuo smartphone: iPhone/iPod Android BlackBerry



NO!

You can copy, distribute, advertise and play this track as long as you:

- 1. Give credit to the artist
- 2. Don't alter, transform or build upon this album
- 3. Don't use this album for commercial purposes



YES

You can copy, distribute, advertise and play this track as long as you:

- 1. Give credit to the artist
- 2. Don't use this album for commercial purposes
- 3. Distribute all derivative works under the same license

Sharing and conclusions

Sharing online

- Online sharing is fundamental nowadays
- Videos are very large! E.g. 500 MB
- Options:
 - Youtube
 - Vimeo
 - file on personal website



Video

Suggested similar videos

Resolution

Views

Like

User comments

Sharing: choice comparison

	Youtube	Vimeo	Personal website
Max res (free / pay)	4K (4096x3072) -	720p (1280x720) 1080p (1920x1080)	No limit
File size (free / pay)	No limit	0.5 GB/video – 0.5 GB/week 5 GB/video – 5 GB/week	Depends
Quality (free/pay)	Intermediate	Good	Best
Time limit	15 min or unlimited	unlimited	unlimited
Audience	Everybody	Advanced	Your friends
Embeddable?	Yes	Yes (free: only 720p)	-
<i>My choice</i>	x		x

101: A simple exercise

As a simplified first trial, try this steps to immediately get a result.

1. Set your DSLR with a wide field objective at full aperture minus one stop
2. on a tripod
3. with a fully charged battery
4. empty memory
5. JPG low resolution and low quality setting
6. 15 s fixed exposure (manual mode)
7. 400 ISO (if from city, 1600 ISO if dark sky)
8. continuous shooting mode
9. point on a clear night sky with the horizon on the lower border
10. focus and disable auto-focus
11. shot a single test image for evaluating the exposure and focus
12. plug in the bulb controller, push and let in the continuously pressed position
13. let the camera work for an hour or two
14. copy the images on your PC
15. mount them in a video file using a software like VirtualDub
16. enjoy!

More info



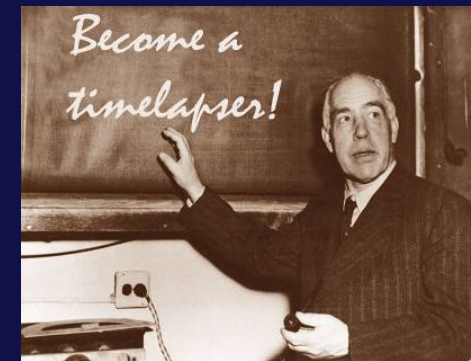
- Articles
 - “Moving Pictures”, S&T, Aug’09, by L.Comolli and A.Gambaro
- Books? AFAIK not yet anything about Night Sky TLs.
- Forums
 - <http://forum.timescapes.org/phpBB3/index.php> (and look especially to the Showcase)
 - <http://timelapseitalia.com/forum/> (only in Italian)
- Authors
 - just subscribe on Youtube or Vimeo to your preferred authors to receive notification of new videos.



How to improve? Carefully observe/study master works! And try!

Remember: <<An expert is a person who has made all the mistakes that can be made in a very narrow field.>>

Niels Bohr (Nobel in Physics, 1922)

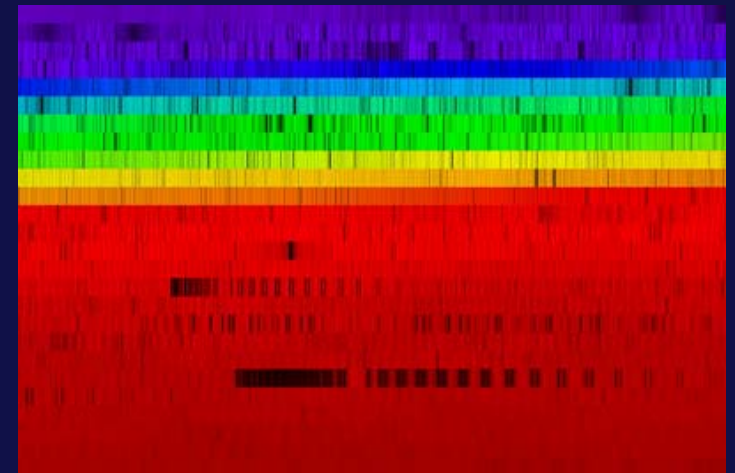
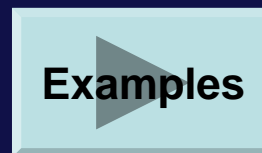


Other kind of astronomical timelapses

- Geostationary satellites
- Eclipses (lunar and solar)
- Spectra
- Sunrise/sunset
- Asteroids / comets
- Planets (conjunctions, occultations, rotations)



Imagination is the only limit!



Conclusions

- Be aware: timelapsing produce dependence !
- A new form of astroimaging, captivating everybody
- Good:
 - not so expensive instrumentation
 - great results
- Bad:
 - lot of time for imaging
 - lot of time for processing

Some of my videos



Autumnal Nights

<http://www.youtube.com/watch?v=bn59B3tXVzA>



Alpine Sky

<http://www.youtube.com/watch?v=Cr-KKAn2Lz4>



Day and Night on Monte Generoso

<http://www.youtube.com/watch?v=okNBmkSGmaY>



Under the Northern Lights

<http://www.youtube.com/watch?v=00UC9Z3EXkw>



Under the Namibian Sky - The Movie

<http://www.youtube.com/watch?v=EM5IM5WEY3Q>



Some great videos on the web

Helvetia's Dream from Alessandro Della Bella

<http://vimeo.com/52123602>

Sub Zero from Randy Halverson

<http://vimeo.com/20062206>

The Mountain from TSO Photography

<http://vimeo.com/22439234>

In The Land Of The Northern Lights from Ole C. Salomonsen

<http://vimeo.com/21419634>

Earth from Michael König / ISS crew

<http://vimeo.com/32001208>

Sunset & Sunrise of Korea from Kwon, O Chul

<http://vimeo.com/56494865>

ESOcast 19

<http://www.youtube.com/watch?v=8Gbl2wQ-YeM>

Look also to other videos of the same authors!



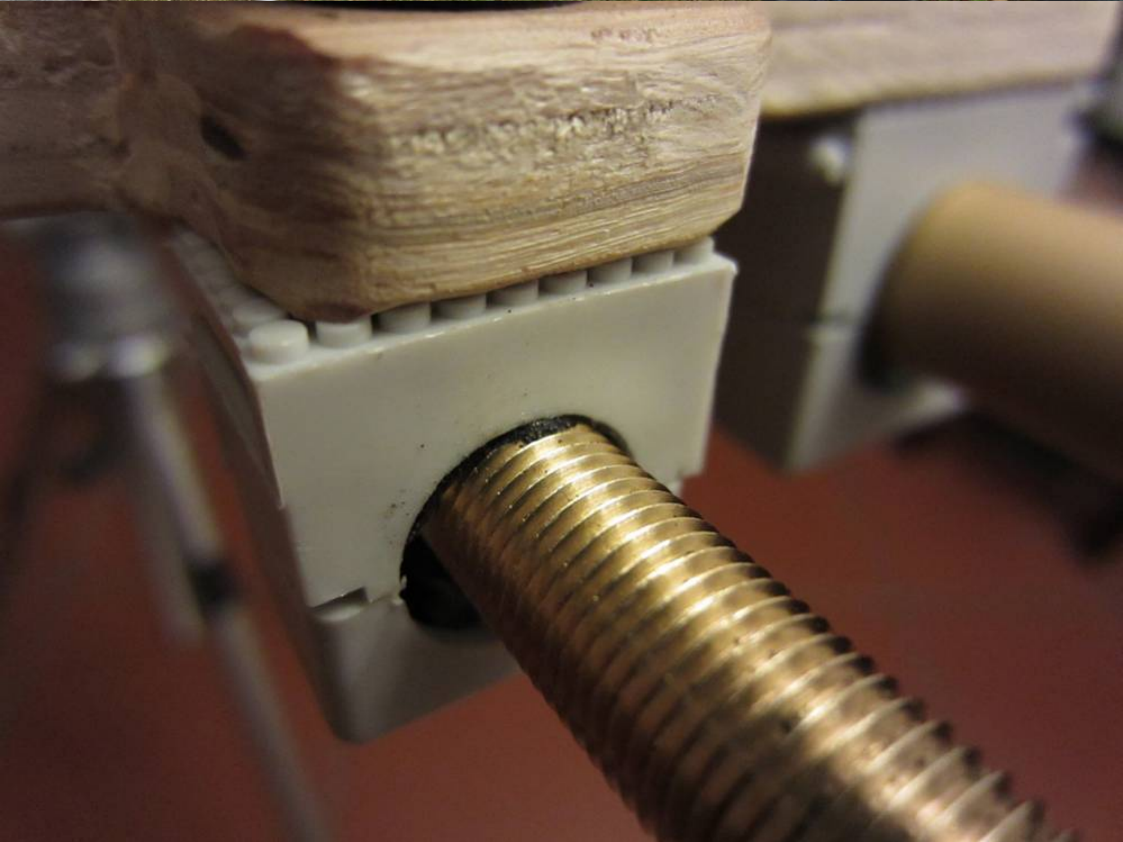
Discussion

- Questions?
- Tips



Additional material

DIY Dolly



Panning

